

## 13 October 2014 Media Release

## BRONTE COMMUNITY RALLIES AGAINST OVERDEVELOPMENT

- Bronte residents rally tonight against overdevelopment of the old Bronte RSL site
- Two year campaign sees NSW Government support developer against Waverley Council
- Calls for Minister Pru Goward to implement Liberal party policy

At 6 pm on Monday 13 October over 300 residents from Bronte and surrounding suburbs rally against overdevelopment of the old Bronte RSL.

Waverley Mayor Sally Betts, local Liberal MP Bruce Notley-Smith and Labor candidate for Coogee Paul Pearce will be with locals at Clovelly Public School from 6pm tonight.

"For two years the community has campaigned for an appropriate re-development of the site and worked closely with Waverley Council to achieve that goal" organiser and Save Bronte spokesperson Dr Stephen Lightfoot said today.

"But now, despite overwhelming opposition to the developer Winston Langley Burlington's plans from the community, Waverley Council and local state MP Mr Bruce Notley-Smith, we see the Department of Planning & Environment supporting developer-written planning controls for the RSL site.

"This rezoning will double the size of allowable development at the Bronte RSL and will allow the previously rejected and refused Winston Langley Burlington development proposal to be resuscitated, revived and imposed on our community."

"Our community has been consulted on the rules for development at the RSL site again and again over the last two years and we've consistently said we want development but not overdevelopment.

"Despite this, the Department of Planning continues to ignore us, ignore our council and ignore our local MP.

"So today, we are rallying for democracy and against overdevelopment. We are saying make developers comply with the planning law like the rest of the community has to and we are calling on Minister Pru Goward to implement Liberal party policy at Bronte and stop this unwanted overdevelopment once and for all."

**ENDS** 

Contact: Dr Stephen Lightfoot